



# Wyndham Basketball Association Inc.

ABN 13 743 366 751

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## Competition By-Laws

April 2023

## Contents

<b>PREFACE</b> .....	<b>3</b>
<b>1.0 Rules</b> .....	<b>3</b>
<b>2.0 Recognised Domestic Club and Senior Team Delegates</b> .....	<b>3</b>
<b>3.0 Obligations of Domestic Clubs</b> .....	<b>3</b>
<b>4.0 Team Entries</b> .....	<b>4</b>
<b>5.0 New Club / Team Entries</b> .....	<b>4</b>
<b>6.0 Grading</b> .....	<b>5</b>
<b>7.0 Clearances</b> .....	<b>5</b>
<b>8.0 Player Eligibility</b> .....	<b>6</b>
<b>9.0 Ineligible players</b> .....	<b>7</b>
<b>10.0 Finals Eligibility</b> .....	<b>8</b>
<b>11.0 Uniforms</b> .....	<b>8</b>
<b>12.0 Game Regulations</b> .....	<b>9</b>
<b>13.0 By-Law Amendments</b> .....	<b>12</b>
<b>14.0 Ignorance of Competition By-Laws</b> .....	<b>12</b>
<b>15.0 Injuries</b> .....	<b>12</b>
<b>16.0 Tribunal</b> .....	<b>12</b>
<b>17.0 WBA Staff</b> .....	<b>13</b>
<b>18.0 Protests</b> .....	<b>13</b>
<b>19.0 Illegally Hanging from the Ring (excluding FIBA rule 36.3.1)</b> .....	<b>14</b>
<i>Appendix A – Grading Guidelines</i> .....	<i>15</i>
<i>Appendix B – Finals Cancellation Policy</i> .....	<i>17</i>
<i>Appendix C – No Zone Policy</i> .....	<i>18</i>
<i>Appendix D – Heat Policy</i> .....	<i>19</i>
<i>Appendix E – Uniform Accessories</i> .....	<i>20</i>
<i>Appendix F – Player Points System</i> .....	<i>24</i>
<i>Appendix G – Scorers Expectations</i> .....	<i>25</i>
<i>Appendix H – WBA By-Laws Penalties Summary</i> .....	<i>26</i>

# COMPETITION BY-LAWS

## PREFACE

With the issue of these Competition By-Laws, all previous and prior Rules and By-Laws previously known as “Rules and Regulations for Competitions” are revoked.

Wyndham Basketball Association will be known as the WBA within the Competition By-Laws and appendices.

Detailed herein are the Competition By-Laws for the:-

- Competitions of the WBA;
  - i. Junior Domestic Competition
    - U8-U23 Boys and Girls, All Abilities
  - ii. Senior Domestic Competition
    - Men, Women, Wheelchair, Over 35, Mixed;

These rules shall be followed at all times and can only be revised by the WBA Executive and/or appointed Sub-Committee's, and must be endorsed by the WBA Executive Committee before taking effect.

## 1.0 Rules

- 1.1 The rules of Basketball as issued by FIBA and Basketball Australia shall be followed in all competitions managed by the WBA. The only exceptions to this will be as noted in the Competition By-Laws of the Association.
- 1.2 Any situation not covered in these Competition By-Laws shall be ruled at the discretion of the WBA Executive Committee hereinafter referred to as “the Executive”.
- 1.3 Domestic Club / Senior Team delegates can request an exemption to the Competition By-Laws under extenuating or special circumstances.
- 1.4 All exemptions must be in writing and sent to the Competition Manager, to be forwarded to the Executive Committee for consideration.
- 1.5 In addition, any dispute or interpretation arising in relation to the Competition By-Laws will be ruled by the Executive. The Executive's decision shall be final and binding and no appeal is allowed once such a ruling is made.
- 1.6 “Competition Manager” refers to the WBA appointed person employed to manage all Basketball Competitions.
- 1.7 “Competition Supervisor” refers to the WBA appointed staff to oversee game day operations, door keeping and rostering of Referees.

## 2.0 Recognised Domestic Club and Senior Team Delegates

- 2.1 Only the President and/or nominated club delegates from each club will be recognised by the WBA.
- 2.2 Only the nominated Senior Team delegate from each team will be recognised by the WBA.
- 2.3 All official basketball matters will be dealt with through nominated Domestic Club or Senior Team delegates or a nominated proxy approved by the WBA.

## 3.0 Obligations of Domestic Clubs

- 3.1 It is the obligation of each club to provide a nominated delegate to attend the WBA Domestic Committee meetings.
- 3.2 It is the obligation of each club to nominate a suitable person to sit on a WBA appointed subcommittee when required.
- 3.3 A nominated Club Delegate is the person approved by the Club and sent to the Competition Manager
- 3.4 Clubs may bring one (1) observer to the Domestic Committee meetings.
  - An observer may not vote or participate in discussion unless approved by the Domestic Chairperson.
- 3.5 Clubs may be represented by no more than two (2) members as per above, unless these people have been approved by the Domestic Chairperson to attend. i.e: complaint raised or there is an issue tabled as an agenda item.
- 3.6 For all voting decisions, a quorum of 50%+1 nominated delegates must be in attendance.
- 3.7 The Competition Manager or Domestic Chairperson may at their discretion invite other guests when required.

- 3.8 Clubs must be represented at a minimum of 70% of meetings during the calendar year to retain full voting rights at the AGM.

#### 4.0 Team Entries

- 4.1 Prior to each season the WBA will invite clubs and senior teams to enter into the nominated competitions proposed for the season.
- 4.2 The WBA may, at their discretion with or without consultation of the clubs and teams, merge or split competitions or place teams in a competition other than that in which a team has been originally entered.
- 4.3 Teams will be accepted into competitions based on the entry criteria as set by the WBA.

##### Domestic Clubs

- Clubs will enter their teams into the competitions when directed by the WBA.
- Clubs will be invoiced for team entries by the WBA.
- Clubs must have all player names entered into their respective teams before the first game of the season. This is done online through the Electronic Scoring.
- All Junior Coaches and Team Managers must:
  - 4.3..1 Register with their Club using the online registration link.
  - 4.3..2 Hold a current Working With Children Check unless exempt.

##### Senior Teams

- Team Delegates will register using the relevant links as sent out by the WBA.
- First preference will be made to existing teams.
- Payment must be made upon entering the team online.
- Players are responsible for ensuring they appear on the team list by registering using the nominated online registration team link and team code emailed out to the team delegate upon successful registration.
- Team names must be in the spirit of basketball and in good taste. Any names deemed inappropriate and therefore unacceptable, will be changed in consultation with the team delegate.

#### 5.0 New Club / Team Entries

##### Domestic Clubs

- 5.1 New Clubs will need to submit an application to join the WBA Domestic Competition to the WBA Executive Committee, as per the WBA Club Governance Policy.
- 5.2 The application must include the following information when applying to the WBA in writing to become a Probationary Member Club:
- Name of club
  - Certificate of Incorporation for the association, including the AIN
  - Club contact details, e.g. for enquiries from the public
  - Contact details of office bearers minimum of President, Vice President, Secretary, Treasurer and Registrar
  - Contact details of delegate for WBA matters, including Domestic Committee meetings
  - WWC details for all office bearers – WBA listed in their organization details
  - Uniform design – regular and clash uniforms
  - Number of teams at commencement – minimum four (4)
  - Club Constitution
- 5.3 A Club shall be considered disbanded when it has not taken part in WBA competition matches for twelve (12) months or when notification has been given by the delegated officer of said Club, in writing, to the Competition Manager.
- 5.4 Where a player's Club amalgamates with another Club, the player shall automatically become a member of the combined club

- 5.5 Any property/assets and debts/liabilities of an individual Club become the assets and liabilities of the amalgamated Club.

### **Senior Teams**

- 5.6 New Senior Teams will be invited to join the competition three (3) weeks after registrations have opened to existing teams.
- 5.7 Teams will be expected to pay the registration fee in full and each player and a refundable bond of \$200 will be taken, to be held in the event of a team dropping out of the competition and leaving any outstanding team sheet fees. At the season's end the team can apply to the Competition Manager for a full refund should they not be returning and they do not have any fees outstanding.

## **6.0 Grading**

- 6.1 The Competition Manager and Domestic Chairperson will form a Grading Working Group prior to the beginning of each season. This Working Group will abide by the Grading Policy as set out in Appendix A of the Competition By-Laws
- 6.2 Clubs and/or Senior teams are required to nominate their desired grade on the official online registration form, however, the Grading Working Group, along with the Competition Manager and Domestic Chairperson, reserve the right to review and change designated grading at their discretion.
- 6.3 Clubs are required to abide by the Player Points System when allocating players to their teams and when assigning teams to a grade. Refer to Appendix F.
- 6.4 If in the opinion of the Grading Working Group, Competition Manager and Domestic Chairperson that changes need to be made to the original grading placements, teams and clubs will be bound by this decision
- 6.5 Senior teams may appeal against the decision to the Competition Manager and Domestic Chairperson in writing. The Competition Manager and Domestic Chairperson will determine each appeal on its individual merit and their decision is final.
- 6.6 Any Senior team wishing to appeal the grading decision must do so within seven (7) days of the season fixture being released.

## **7.0 Clearances**

### **Domestic Clubs (Juniors)**

- 7.1 Any player who wishes to change clubs must be granted a clearance from their current club to their new club prior to the clearance window closing.
- 7.2 The clearance window shall commence when new season registrations opens, and will close one day prior to the commencement of the regular season. NB: Definition of regular summer season commencement is at the conclusion of the grading period.
- 7.3 A clearance will still be required for players transferring out of a club that is no longer affiliated with the WBA.
- 7.4 A clearance is not required for any player transferring between teams belonging to the same club during the grading period, without approval from the Competition Manager or Domestic Chairperson.
- 7.5 Clubs having more than one team in any one grade may transfer players only once between teams within the grading period.
- 7.6 All clearances must be approved or denied within seven (7) days of the application being lodged, otherwise the clearance will be automatically granted.
- 7.7 A player who has not played within the current season may be granted a clearance upon approval by the Competition Manager or Domestic Chairperson, providing they are still eligible to qualify for finals.
- 7.8 Any player who has their clearance denied may appeal the decision
- A player refused a clearance may appeal in writing to the WBA Executive Committee within seven (7) days of such refusal.
  - If the application is refused, a reason for the refusal must be stated on the online form. If the applicant is un-financial, the details of the arrears must also be stated.
  - Accepted appeals should be heard within fourteen (14) days.

- Only those reasons for wanting a clearance stated on the original clearance form can be considered at any subsequent appeal. A player seeking a clearance may expand on their reasons for seeking a clearance by attaching a document to the original clearance application.
- No appeal will be heard by WBA unless the applicant has discharged all financial obligations to their original club.
- Upon receiving an appeal application, WBA will deem if a hearing needs to take place and will then notify all relevant parties.
- One representative from each club may attend the appeal hearing to speak on the matter as well as the player involved. A parent/guardian may attend with a junior player.
- Clubs will be notified of appeal decisions within seven (7) days of the date of the appeal hearing.

### Senior Teams

- 7.9 A Player must lodge a request to the Competition Manager should they wish to be transferred between teams within the one competition of that season. If granted the Competition Manager will unallocate the player from the former team and then player must register to the new team via the nominated team registration link.
- 7.10 In the event that a player requests to move teams due to their team folding from the competition, at the discretion of the Competition Manager Finals eligibility qualifications may be carried over to the new registered team.

## 8.0 Player Eligibility

### Junior Competition

- 8.1 Junior players competing in “under age” competitions must be under the age requirement of the grade as of December 31<sup>st</sup> of the year in which the season concludes. i.e.: in 2023 a player born on 11/11/2011 will be eligible to play in the age group of Under 14s.
- 8.2 All players are to play in a competition which best reflects their Gender Identity and/or notifies their preferred preference to participate in either a male, female or mixed gender based competition.
- 8.3 No junior player shall be younger than the age of five (5) years of upon commencing
- 8.4 All players must be registered with Basketball Victoria and the WBA affiliated domestic club prior to taking the court (no players are to be added court side with the exception to the rules below).
- If a team is required to add a fill in player to avoid a walkover, they must seek approval from the Competition Supervisor to avoid being penalised. i.e. can be added to a team with only three players present and therefore added as the fourth player to commence the game, in the event that a registered team player arrives the fill-in player must be removed.
  - Clubs are encouraged to add extra players via administrative system the day prior to the game when a shortage of players may occur.
  - Clubs may be penalised if found to be adding fill in players exceeding the shortage and for no reason other than to stack the team or to qualify players for finals. Fill in players will be deemed ineligible and the team may be subject to being awarded a forfeit by the Competition Manager.
  - In the event of team being informed of a player shortage on the day of the game, clubs must add those players via administrative system.
  - In the event that the Electronic Scoring displays a registered player as “greyed out”, the team must seek approval from the Competition Supervisor before adding a fill in player court side.
  - All unauthorised court side fill in players will be subject to penalties by the Competition Manager.
- 8.5 Player Movements
- Clubs having more than one team in any one grade or age group may transfer players only once between teams within the grading period.
  - Once a player has played three (3) regular or fill in games for a team they are ineligible to play for another team in the same age group.
  - Once the season has commenced the movement of players must be approved by the Competition Manager.
- 8.6 A player must only play for one team in any grade or age group per competition during both the grading period and regular season i.e. a player cannot play two games in U12s on the same day with the exception to avoid a walkover.
- 8.7 Once a player has played three (3) regular or fill in games for a team they are ineligible to play for another team in the same age group.

- 8.8 Players aged 14 years and younger are only permissible to play in one age group above their natural age and in the same gender
- 8.9 Players 15 years and older are free to play in any competition above their natural age and in the same gender.
- 8.10 All Junior Representative players are expected to play in the WBA Domestic Competition
- It is a requirement for all VJBL players to play in the WBA Domestic Competition.
  - Players who believe they are entitled to or require an exemption from this rule will need to download the exemption form from the WBA website and return the completed form to the WBA.
  - To be eligible for an exemption, players must show that they have regular participation in representative school basketball outside normal school hours, regular participation in Basketball Victoria or Australia elite training programs, or reside outside of Wyndham City Council boundaries.
- 8.11 Any 1st and 2nd team Junior Representative Players are expected to play in the highest grade possible for any competitions for their club or team, unless they seek and receive an exemption from the Competition Manager or Domestic Chairperson.

### Senior Competition

- 8.12 No Senior player may play for more than one team in the same competition in the same round. They are eligible to play in separate competitions (i.e. Monday night, Wednesday night,) that shall be nominated by the WBA at the beginning of each season.
- 8.13 If a player's registered team is in an allocated Bye round, they are not eligible to play for another senior team in the same competition in the same round.
- 8.14 A player may be eligible to fill in for another senior team in the same competition as a fill in player to avoid a walkover, and if they are the fourth named player on the Electronic Scoring. In the event that another registered members of that team arrives to play, the fill in player is required to leave the game.
- 8.15 Players transferring must attain finals qualification with new their team to be eligible for finals
- 8.16 Basketball Victoria's registration policy requires senior players who fill in as a non-registered players, for no more than three (3) games before they must register to the team with the nominated registration team link.
- 8.17 Any Junior who is aged under 18 must have an indemnity form signed by their parent/guardian allowing them to play in the senior competition.
- 8.18 No Junior's under the age of 15 are eligible to play in the senior competition.

## 9.0 Ineligible players

- 9.1 Any team found to have played an ineligible registered player or fill in player shall forfeit all matches in which the player participated and may be penalised three (3) ladder points.
- 9.2 Any team found to have a player on the court not playing under their true identity, i.e. full name and date of birth,
- may deem all selected players on the Electronic Scoring ineligible for that round,
  - the match may be declared as a forfeit,
  - the team may be penalised up to six (6) ladder points, and
  - the responsible person may be reported for breaching the rules by the Competition Manager.
- 9.3 Any team found to be allocating absence players as present and giving either points or fouls to the absence player,
- will deem all selected players on the Electronic Scoring ineligible for that round,
  - shall forfeit the match,
  - the team will be penalised up to six (6) ladder points, and
  - the responsible person may be reported for breaching the rules by the Competition Manager.
- 9.4 A player will be deemed ineligible and the team penalised under **Rule 9.1**.
- if any of their full name, date of birth and valid email is not written accurately into Electronic Scoring, the player will be deemed ineligible and the team may be subject to being awarded a forfeit,
  - is playing in a competition below their natural age or grade,
  - is playing twice in the same age group (Juniors),
  - is playing twice in the same night (Seniors).
- 9.5 Only the ineligible player will not be credited for finals.
- 9.6 Clubs and Senior Teams will be notified in writing if an ineligible player has played.



- 9.7 Clubs and Senior Teams will be penalised if they continue to play an ineligible player, after being notified of playing an ineligible player. i.e penalties could range from all players being ineligible to qualify for finals for that round or the team could be disqualified from the competition.
- 9.8 Players must notify the WBA if they change their name. Notification must be given before using their new name on Electronic Scoring, otherwise the player will be deemed to be ineligible.

## 10.0 Finals Eligibility

- 10.1 For a Junior to be eligible to play in a domestic final, they must have played in 50% + 1 of the scheduled games
- 10.2 For a Senior to be eligible to play in a domestic final, they must have played in 1/3 of the scheduled games
- 10.3 Byes will count toward a player's finals eligibility, if they have played one game either side of the bye. In the event of a walkover, all players on the non-forfeiting team will be marked as having played.
- 10.4 If a player is sick or injured throughout the season, has special circumstances, was trying out for, training for or playing for a State or National representative basketball Team/Program, then an exemption request can be written to the Competition Manager for consideration to be eligible to play finals
- 10.5 Proof will be required to be presented to the Competition Manager and the final decision made by both the Competition Manager and Domestic Chairperson. i.e. a medical certificate, evidence of absence

## 11.0 Uniforms

- 11.1 A Club must apply for registration of the colour and design of their uniforms.
- 11.2 Club teams are encouraged to wear their registered club colours for all games except clash games.
- 11.3 The team named first on Electronic Scoring shall be obliged to change singlets where there is a colour clash.
- 11.4 It is the responsibility of each club to ensure that its teams have alternative uniforms available as required. If two teams from the same club are playing each other then it is the responsibility of the first named team to change uniforms.
- 11.5 The members of each team shall be dressed in regulation uniform, which shall consist of:
- Shirts of the same dominant colour front and back
  - Shorts of the same dominant colour, front and back, but not necessarily of the same colour as the shirts
- 11.6 Legal numbers are 00-99.
- Taped or drawn on numbers are not permitted
- 11.7 Under no circumstances are players allowed to take the court with pockets in their shorts.
- 11.8 Compression garments
- The WBA will allow players to wear compression gear.
  - Any compression item must be black, white, nude or same dominant colour of the playing uniform.
  - For a comprehensive list of what is and isn't acceptable, please refer to Appendix F.
  - T-shirts are permitted to be worn provided they are of a single colour i.e. black, white, or the same dominant colour as the singlet. All players must wear the same single colour.
- 11.9 Players must wear appropriate footwear.
- Multi-colour / two colour shoes and socks are allowed.
- 11.10 Players may wear long sleeve tops, full length pants and/or head scarf if required to do so for religious reasons. The guidelines for compression garments must be followed regarding fabric type and colour to ensure safety of all parties.
- 11.11 Any team who plays a player in incorrect uniform the penalties will be:
- Juniors - five (5) points per player (maximum 15 points per team)
  - Seniors - ten (10) points per player (maximum 30 points per team)
  - Penalty for uniform indiscretion must be awarded prior to the completion of half time by the Competitor Supervisors or Referee.
  - Competition Supervisors/Referees are to notify the Captain/Coach of each competing team prior to entering the penalty points on the Electronic Scoring.



- If a player arrives after half time and is out of uniform, then these points are to be added by the Competition Supervisors/Referee when the player enters the game or as soon as possible after they enter the game.
  - Junior Clubs may apply to the Competition Manager for a uniform exemption when there is a shortage of uniforms.
  - Senior Teams need to provide proof of purchase to the Competition Supervisor or Competition Manager for a uniform exemption to be allowed.
  - Competition Supervisors will have the final say on any disputed decision.
- 11.12 Coaches Dress Code
- Coaches must wear appropriate enclosed footwear (thongs are not permitted)
  - Coaches are encouraged to wear official Club apparel where possible (singlets are not permitted)
  - Coaches are not permitted to wear Wyndham representative apparel while coaching Domestic games
- 11.13 Other accessories
- Please refer to the Appendix F for a full detailing on Accessories uniform rulings.

## 12.0 Game Regulations

12.1 All matches will be conducted under the official FIBA rules with the following modifications.

### The following rules apply to the Under 8 Competition

- Coaches of both teams will be allowed to move around the court to encourage and instruct players on the court. They are not to obstruct the opposition players or coach, or go in front of the opposition bench.
- Only one (1) Referee will officiate the game due to the coaches being able to instruct the players. Referees are encouraged to give basic instruction to players and apply the rules of the game with the intent of participation and having fun for all participants.
- The rings shall be lowered for all games.
- 2 x 17 minute halves
- 8 minute half time where all players have free throws, with both teams having the same number of shots. These free throws count toward the overall team score.
- The free throw line will be half way between the standard free throw line and the no charge semi circle.
- Defending Teams must be back within the 3 point line in defence to allow offensive team the opportunity to score.
- Jump balls in Under 8 competitions will be used at the commencement of the game and the second half, with the possession arrow used during the game. This will allow the game to flow more freely.

### Timing Regulations

#### **Regular Season (45 min schedule)**

- Period: Two (2) x Twenty (20) minute halves
- Half time: One (1) minute
- Time outs: Two (2) per half
- Clock Stops: Each whistle during the last one (1) minute of the game.
- Time outs are not permitted in the last one (1) minute of the first half.

**Semi-Finals** will operate using the regular season timing regulations.

#### **Grand Finals (1 hour schedule)**

- Warm up: Minimum one (1) minute
- Period: Two (2) Twenty (20) minute halves
- Halftime: One (1) minute
- Time outs: Two (2) per half
- Clock stops on:
  - All time outs
  - All whistles in last one (1) minute of the first half

- All whistles in last three (3) minutes of the second half
  - Overtime: Three (3) minutes and one (1) timeout per team.
- 12.2 Match balls will be provided by the WBA. Teams are responsible for their own warmup balls.
- 12.3 The size of the ball used in matches shall be:
- Under 8, 10, 12 Size 5
  - Under 14 boys and all female matches Size 6
  - Under 16 boys and above Size 7
- 12.4 A minimum of four (4) players per team are required to take the court for a game to commence.
- 12.5 Senior players' names, date of birth and email may be entered on Electronic Scoring at any time during the first half of the game, but must be entered correctly and before the player takes the court.
- 12.6 No unregistered Junior players can be added to the team list court side for any match, unless authorised by the Competition Supervisor.
- 12.7 Only players who are present on the playing area can be marked off as being active players on Electronic Scoring prior to the game commencing. Players registered to the team can be marked as active by the scorer at any point during the game up until the ten (10) minute mark of the second half. Any player arriving after the ten (10) minute mark of the second half will require approval from the Competition Supervisor.
- 12.8 All clubs / teams are responsible for ensuring that each player and their playing number are correctly entered in the Electronic Scoring prior to game day or at the time allowed prior to the game commencing. Any issues should be address to the Competition Supervisor to validate and ensure corrections are made. If games are delayed or a change / adjustment is required during the game, a penalty that may apply is a technical foul and possession to the opposing team.
- 12.9 Junior Team Coaches must be named on the Electronic Scoring. Senior teams must nominate a Court Captain/Coach to the officials prior to the commencement of the game.
- 12.10 In the event of a uniform clash, the first named team on the Electronic Scoring will be expected to change to their alternative colour strip.
- 12.11 Substitutions and Time Outs during games should be made through the score table; however, substitution and Time Out requests can be made directly to the referee during a dead ball period (following a whistle) at the Referees discretion.
- 12.12 A penalty of two (2) points for each minute a team is late in being ready to commence a game will be awarded to the opposing team by the Competition Supervisors/Referee. Scorers must record start time of game for penalty purposes.
- 12.13 In the event of a team not being ready to play ten (10) minutes after the appointed time, a walkover will be awarded to the opposing team with a score of 20-0.
- 12.14 If a team gives three (3) walkovers in a season it may be ineligible from playing for the remainder of that season at the discretion of the Competition Manager in consultation with the Domestic Chairperson; and if a team gives four (4) walkovers in one season, it will be immediately removed from the competition. The Competition Manager will monitor walkover numbers and Clubs/Teams will be notified when three (3) walkovers have been registered. A penalty warning of being removed from the competition should there be another walkover. The Domestic Committee may grant an exemption to this rule under extraordinary circumstances, requests for exemption must be made in writing to the Domestic Committee.
- 12.15 There will be no overtime played during the regular season.
- 12.16 A team leading by 20 points or more may be required to play defence in the opposition's front court.
- The Referee must consult the losing team coach as to their preference to enforce the ruling.
  - The coach of the losing team can request the Referee and/or Competition Supervisor to enforce the ruling.
  - If defence is played in the oppositions back court, a violation will be called and the ball awarded to the opposition in their front court.
  - This ruling will not be applied during grading or finals matches.
- 12.17 Premiership points will be allocated as follows:

- Win 3 points
- Draw 2 points
- Loss 1 point
- Forfeit given 0 points
- Forfeit received 3 points
- Cancelled game 0 points

#### 12.18 Cancellation of games

- If a game is abandoned as a result of the Referee or Competition Supervisor deeming a team's conduct warrants a cancellation, the following shall occur;
  - 12.18..1 If the team responsible for such actions is leading the game, the opposing team will be awarded three (3) premiership points and score of 20-0 shall be recorded for percentage purposes. The team responsible for the abandonment shall be awarded zero (0) premiership points.
  - 12.18..2 If the team responsible for such actions is trailing in the game, the score will stand. The winning team will receive three (3) premiership points, and the losing team will receive zero (0) premiership points.
  - 12.18..3 If both teams cause the issue, then neither team will receive premiership points and the score will go down as 0-0.
  - 12.18..4 Referees or Competition Supervisor must report the team/s at fault.
- If for Administrative reasons or unforeseen circumstances outside of the WBA's control, a regular season game is called off:
  - 12.18..1 Prior to the completion of the first half – the game will be deemed as cancelled.
  - 12.18..2 After the completion of the first half – the current score and result of the match will stand.

12.19 Teams will be sorted based on their point's average. If more than one team is on the same point's average then they will be sorted by highest %, then head to head win / lost record will determine the final positioning.

#### 12.20 Finals

- The four leading teams at the completion of the regular season shall comprise the final four which shall comprise of the teams positioned one (1) to four (4).
- The WBA may introduce a Reserve final at the completion of the regular season which shall comprise of teams positioned five (5) to eight (8).
- If for Administrative reasons or unforeseen circumstances outside of the WBA's control, a finals game is cancelled and/or called off, the competition will abide by the Finals Cancellation Policy as set out in Appendix C of the Competition By-Laws.

##### Top Four Format

**First and Second Semi Finals:** First versus Fourth and Second versus Third respectively.

**Grand Final:** The two winners of the semi-finals play off.

##### Reserve Format

**First and Second Semi Finals:** Fifth versus Eighth and Sixth versus Seventh respectively.

**Grand Final:** The two winners of the semi-finals play off.

#### 12.21 Sin Bin

- A player receiving a technical foul or an unsportsmanlike foul shall be removed from the game for a period of five (5) minutes. The scorer will record the time using Electronic Scoring and advise the coach when the player is able to return to the court. Any player who receives two (2) technical fouls will be disqualified from the game.

#### 12.22 No Zone Policy

- WBA have implemented a No Zone Policy for Under 10 to Under 14 age groups.
- The competition will abide by the No Zone Policy as set out in Appendix C of the Competition By-Laws.

#### 12.23 Heat Policy

- WBA will run a Heat Policy in line with Basketball Victoria.
- The competition will abide by the Heat Policy as set out in Appendix D of the Competition By-Laws.

#### 12.24 Scoretable Representatives

- Each team must provide a competent/trained representative to act as a scorer or timekeeper for their matches.
- Each team representative is responsible for ensuring that they abide by the “Scorers Expectations” guidelines located on each scorebench on game day. Refer to Appendix G
- Games will not start until two (2) officials are on the Scoretable unless under exceptional circumstances and approved by the Competition Supervisor.
- Scorers must be 13 years of age or older.
- Any scorers under the age of 15 must be supervised by an adult at all times.

### 13.0 By-Law Amendments

- 13.1 The WBA reserves the right to add and/or remove appendices to these Competition By-Laws when required.
- 13.2 Club/Team Delegates will be informed of any amendments to these Competition By-Laws.

### 14.0 Ignorance of Competition By-Laws

- 14.1 Ignorance of the Competition By-Laws is not grounds for defence or appeal.

### 15.0 Injuries

- 15.1 If a player is injured during the course of the game, the following procedures should be followed:
- Report the injury immediately to Centre Management to apply first aid and for inclusion on the Injury Register.
  - It is the injured parties' responsibility to claim any injury expenses. The Claim Form can be obtained from the BV website. It is the responsibility of the claimant to follow all policy and procedure as per the insurer's guidelines.
  - Injuries occurring in external competition venues must be reported to the Competition Supervisor.
  - If an injury occurs at an external training venue, it must be reported to the Competition Manager and Club/Team delegate, injured parties' are responsible as per 15.1.2.
- 15.2 In the event of injury to a player(s), the officials may stop the game.
- If the ball is live when an injury occurs, the official shall not blow his whistle until the team in control of the ball has shot for a field goal, lost control of the ball, withheld the ball from play or the ball has become dead. If it is necessary to protect an injured player, the officials may stop the game immediately.
  - If the injured player cannot continue to play immediately (within approximately 15 seconds) or, if he receives treatment, he must be substituted unless the team is reduced to fewer than five (5) players on the playing court.
  - Coaches, assistant coaches, substitutes, excluded players and team followers may enter the playing court, with the permission of an official, to attend to an injured player before he is substituted.
  - A doctor may enter the playing court, without permission of an official if, in the doctor's judgement, the injured player requires immediate medical treatment.
  - During the game, any player who is bleeding or has an open wound must be substituted. He may return to the playing court only after bleeding has stopped and the affected area or open wound has been completely and securely covered.
  - If the injured player or any player who is bleeding or has an open wound recovers during a time-out taken by either team before the scorer's signal for the substitution, that player may continue to play.

### 16.0 Tribunal

- 16.1 All members of the WBA including Coaches, spectators, and officials will be subject to the Basketball Victoria Tribunal By-laws and relevant Basketball Victoria Policies and By-laws. Any person reported in relation to a WBA competition, program, event or activity, will be required to attend an independent Basketball Victoria tribunal convened by the WBA Tribunal Secretary.

- 16.2 All matters before the tribunal cannot be discussed at Domestic Committee meetings before proceedings have taken place.
- 16.3 All participants are also required to abide by the stadium entry rules, and separate actions and penalties may be applied by stadium management if these rules are breached.

#### **17.0 WBA Staff**

- 17.1 Competition Supervisors are responsible for overseeing the game day supervision of referees rosters to scheduled games and shall be the point of communication for teams during games for issues surrounding the conduct of games (i.e. uniform discrepancies, rule queries, referee performance issues etc.).
- 17.2 Competition Supervisors do not coach Referees but can advise Referees on Non whistle Rules and Regulations.
- 17.3 Competition Supervisors may be approached to address concerns about a game while still in progress for issues that can be addressed there and then i.e. scoring concerns and disputes.
- 17.4 If a Junior team has concerns that could not be addressed during the game and would like to raise those concerns with WBA game day operations or in relations to a game, they must put it in writing to their club representative, who then may consult any concerns with the Competition Manager on their behalf.
- 17.5 If a Senior team/player has a concern, they can submit in writing their concerns to the Competition Manager via the team delegate.

#### **18.0 Protests**

- 18.1 Any team who desires to lodge a protest in respect of any game must notify the Competition Supervisors of their intention to do so immediately after the game. The official protest must be lodged in writing to the Competition Manager within 72 hours of the completion of the game.
- 18.2 All protests will be ruled upon by the Competition Manager in consultation with the Domestic Chairperson. If a satisfactory outcome cannot be achieved, the Junior Domestic Club/Senior Team has the right to appeal the decision to the WBA executive, whose decision shall be final.

#### **19.0 Illegally Hanging from the Ring (excluding FIBA rule 36.3.1)**

- 19.1 Any player who intentionally hangs from the basketball ring, net, backboard or supports shall be disqualified from the match and will be reported to the Facility Management (WLS) for further action.
- If damage occurs to the equipment whilst the player is hanging from it, that player will be liable as per WLS conditions of entry and policies.
  - If the game is unable to continue due to damage to the basketball ring or backboard, the team that player plays for will forfeit the match and may also be fined.
  - An automatic two-week suspension from all competitions for the player concerned may be invoked. The Competition Manager will enforce any suspension.

#### **Final Word**

**Competition Manager, Domestic Chairperson and or an Executive Board Member of the WBA reserves the right to apply any of the included Bylaws stated in this document where deemed appropriate.**

## 20.0 Appendices

- Appendix A – Grading Policy
- Appendix B – Finals Cancellation Policy
- Appendix C – No Zone Policy
- Appendix D – Heat Policy
- Appendix E – Uniform Accessories Policy
- Appendix F – Player Points System
- Appendix G – Scorers Expectations
- Appendix H - WBA By-Laws Infringement

**Appendix A – Grading Guidelines**  
**GRADING POLICY – Summer Season**

1. Clubs submit teams to the WBA at the start of each season and place teams in Grades applicable to the skill level and experience of team.
  - a. Previous season grade should be a guide for team placement.
  - b. Clubs are to consider the best interests of the entire competition when placing teams.
  - c. Clubs with multiple teams in any age group are encouraged to submit a team in A Grade, i.e.
    - i. Club has five (5) or more boys teams in any age group
    - ii. Club has three (3) or more girls teams in any age group
  - d. Questionable team entries will be moved at the discretion of the WBA during grading, i.e.
    - i. as per By-Law 8.14, 1st and 2nd team representative players are encouraged to play in the highest grade possible
  - e. The Competition Manager has the rights to move teams up if they have exceeded the total player point's value per team per grade.
2. All teams are graded for a set period of each season in the aim to provide a fair competition with the exception of Under 8's.
3. Ideally the number of teams per grade shall be determined by the Competition Manager and guidelines provided to the Grading Working Groups.
4. Any queries about grading are managed by Competition Manager via approved Club/Senior Team Delegate.
5. Round 1 will remain as submitted as the fixture is automated, unless teams from the same club are drawn to play each other
6. The WBA will call upon all Domestic Clubs for volunteers to assist during the grading rounds. These groups will be known as the **Grading Working Groups (GWG's)**
7. The WBA will appoint independent persons to act as Leaders for each age group. Leaders and Observers are to watch parts of each game (minimum of 5 minutes) for a particular age group and makes notes where required.
8. The Grading Leads are responsible for coordinating and liaising with their respective observers, then providing the WBA Competition Manager with recommendations after each grading round.
9. After Round 1, all results are recorded in the grading spreadsheet template then submitted to the Competition Manager. For ease and consistency, all Grading Working Groups will use the same spreadsheet template provided to them by the Competition Manager
10. Each week of grading, the recommendations are reviewed and approved by the Competition Manager then fixtures generated and published online.
11. Following the completion of Round 1, the GWG's are to:
  - a. Submit their proposed fixtures for Round 2
  - b. Make notes explaining why they have moved a team up/down a grade
12. Teams with a losing record can still remain in the same grade, provided the teams that were significantly stronger have been graded up or the games between the teams were considered to be competitive and evenly matched



13. After the conclusion of the 'Grading Phase', the GWG's will make their final recommendations. GWG's can provide multiple proposals with a preferred option and reasons behind the proposals.
14. Recommendations made by the GWG's will be ratified by the Competition Manager, Domestic Chairperson and a select review panel.
  - a. Once a decision has been reached by both the Competition Manager and Domestic Chairperson, this decision is final. Clubs will not be allowed to submit requests to the WBA asking for decisions to be reviewed
15. The Competition Manager, Domestic Chairperson and reserve the right to review all competitions to determine if any further changes need to be made
16. Senior teams will be graded during the first 3 rounds of competition. Senior Grading will be done at the discretion of the Competition Manager in consultation with the Domestic Chairperson.
17. Senior grading will be based on, but not limited to the following factors:
  - a. Previous seasons results
  - b. Results during the first 3 rounds of grading
  - c. Strength of team
  - d. Balance and needs of the competition
  - e. Order of team registrations received
18. Senior teams can request in writing to the Competition Manager a review of the grading decision.
19. For both Junior and Senior grading purposes, at the end of the 'Grading Phase' the final grades will be established. All Results and Ladders will be reset to zero (0). All attempts are made to avoid having byes; however court space will be the final determination.

#### **GRADING POLICY – Winter Season**

20. Clubs are to place teams in the same grades as the Summer season with the exception of:
  - a. The two teams in ladder positions 1<sup>st</sup> and 2<sup>nd</sup> at the end of the season must move up a grade
  - b. The winning premiership team for the summer season must move up a grade
  - c. The bottom two teams on the ladder at the end of the season may drop down a grade at the discretion of the club
21. Clubs have the ability to move any team up a grade that they wish
22. Any club wishing to move teams down a grade (or two) that is not eligible under rule 23.c may only do so by submitting a request to the Competition Manager prior to the commencement of the season.
  - a. Consent may be granted if the team list has drastically changed from the Summer season
  - b. Decisions will be made by the Competition Manager in consultation with the Domestic Chairperson
23. All final grading decisions will be made by the Competition Manager and Domestic Chairperson.
24. If a team moves up or down a grade at the discretion of the Competition Manager during any regular season, that team will commence in the new grade with no carryover ladder values of the previous grade.

## Appendix B – Finals Cancellation Policy

If for Administrative reasons or unforeseen circumstances outside of the WBA's control, a finals game is cancelled and/or called off:

### Semi-finals

1. In the event that a WBA domestic Semi-Final is cancelled, the WBA will
  - a. In the case of the game being called off prior to the completion of the first half, reschedule the game at a mutually agreed time prior to the day of the Grand Final.
    - i. Both teams and their respective clubs will be consulted and must mutually agree to the rescheduled game time
    - ii. Teams are only permitted to reject a new game time if the majority of their team will be negatively impacted
    - iii. In the event that an agreement cannot be reached; the team that finished in the highest ladder position at the end of season, shall be granted the semi-final win and advances to the grand final.
    - iv. However, in the event that the team in the highest ladder position is seen to be deliberately evading the reschedule game time, the Competition Manager and Domestic Chairperson reserves the right to advance the lower ladder position team to the Grand Final.
  - b. In the case that the game is called off after the completion of the first half, the results at the time of the cancellation will stand and the leading team will advance to the Grand Final.

### Grand Final

2. In the event that a WBA domestic Grand Final is cancelled, the WBA will,
  - a. In the case of the game being called off prior to the completion of the first half, reschedule the game to a later game time on Grand Final day, if no other court is available
    - i. Both teams and their respective clubs will be consulted and must mutually agree to the rescheduled game time
    - ii. Teams are only permitted to reject a new game time if the majority of their team will be negatively impacted
    - iii. In the event that an agreement cannot be reached; the team that finished in the highest ladder position at the end of season, shall be declared Premiers of that competition.
    - iv. However, in the event that a team in the highest ladder position is seen to be deliberately evading the reschedule game time, the Competition Manager and Domestic Chairperson reserves the right to grant the lower ladder position team the Grand Final win.
  - b. In the case the game is called off after the completion of the first half, the result at the time of the cancellation will stand and the leading team shall be declared the Premiers.

### Interruptions to Finals (whole competition)

3. In the event that the WBA domestic finals are interrupted due to unforeseen circumstances outside of the WBA's control, the WBA will
  - a. in the case where Round 1 (Semi-Finals) has not been played and cannot be rescheduled,
    - i. the WBA shall declare that 1<sup>st</sup> and 2<sup>nd</sup> place positions at the end of season advance to the Grand Final
  - b. in the case where Round 1 (semi-finals) has been played and Round 2 (grand final) is interrupted,
    - i. the WBA shall declare Premiers to highest ranked team remaining in the finals series.
  - c. in the case where both Round 1 (semi-final) and Round 2 (grand final) games are interrupted and cannot be rescheduled,
    - i. the WBA will suspend the competition,
    - ii. declare Premiers to the team in the highest ladder position at the end of season and declare Runners-up to the team in the second highest ladder position at the end of the season.

## Appendix C – No Zone Policy

Any defence played inside the 3 point line which does not incorporate normal man to man defensive principles shall be considered to be a zone.

The exception to this rule is if a team has 4 players on the court, they may play a zone. If a team has only 5 players suited up, they must play man to man in the first half and can only revert to playing a zone in the second half.

Violations of the “no zone” rule will generally fall within one of the following categories

1. One or more players were not in acceptable man to man defensive position in relation to the player they are guarding and the player with the ball
2. A cutter moved all the way through the key and was not defended using acceptable man to man defensive techniques (for example, bumping the cutter, following the cutter or switching)
3. Following a trapping or help and recover situation, the team made no attempt to re-establish man to man defensive positioning
4. The team zone pressed and did not assume man to man defensive positioning once the ball had been advanced into the quarter court

### WBA approach and penalties

- If you believe the opposition is playing a zone defence, a Team/Club Official may approach the Competition Supervisor and/or WBA staff member.
- The Competition Supervisor and/or WBA staff member will speak to the offending coach and depending on the game situation, the severity of the infringement or if previous infringements have been detected may:
  - a) Ask them to adjust their defence
  - b) Give the coach an official warning
  - c) Instruct the referee to issue a technical foul on the coach
  - d) Any further breaches will result in technical fouls being issued

## Appendix D – Heat Policy

All WBA Competitions will abide by the Basketball Victoria Climate Policy.

Where the court temperature reaches 30 degrees Celsius, competition organizers must consider implementing and where the court temperature reaches 35 degrees Celsius, must implement the following timing rules:

- The game must be reduced by two (2) minutes per half
- Two (2) team timeouts per half
- The clock must stop for each timeout
- The referee must call an additional compulsory timeout close to the halfway mark of each half
- Each team must call a timeout before and after the compulsory timeout

When the court temperature reaches 40 degree Celsius, games must be abandoned.

If a game is called off in accordance with the heat policy prior to the completion of the first half, the game will be considered abandoned and no premiership points awarded. If a game is called off after the completion of the first half, the scores and result will stand.

## Appendix E – Uniform Accessories

### Gloves

Gloves may be worn by players as long as they;

- Are appropriate for basketball,
- Do not give additional reach, or grip,
- Do not in any other way give an unfair advantage to the wearer,
- Are in no way dangerous to other players.
- **The use of gloves to avoid cutting fingernails is allowable under the current rules of the game, as long as they conform to the above requirements.**

### Fingernails

If the referees establish that a player's fingernails could cause abrasions, the player must:

- Closely cut their fingernails to eliminate the threat of causing abrasions (usually not protruding above the finger).
- Cover the protruding fingernails with a suitably protective device such as medical strapping tape. (The tape must be applied in such a manner that no sharp edges or corners are created by the taping).
- The player may not participate until such time that the referee is satisfied that the nails are appropriately covered.
- Where the protective device (e.g. strapping tape) falls off during the game the referee must stop play at the next opportunity and direct the player to remedy the cover. If this occurs more than twice then the referee should instruct the player that (s)he can no longer participate in the game, unless the fingernails are closely cut to eliminate the threat of causing abrasions to others.
- The referee should prohibit the player from participating in the game in the following circumstances;
- Suitable protective measures are not available;
- The referee is not convinced that such a protective measure will adequately overcome the risk of abrasive injury to others.
- The player refuses to cover the offending fingernails.

### Wrist Bands

Bands worn by individuals made of rubber, leather, silicon etc., are regarded as objects which may cause injury to other players. Consequently, players must remove the bands prior to playing or have them covered with adhesive tape or towelling sweat band to eliminate any possibility of another player getting their finger(s) caught under them.

The player may not participate until such time that the referee is satisfied that the band(s) are appropriately covered.

### Medical Wrist Bands

Medical information wrist bands may be worn by players as long as they are;

- In no way dangerous to other players.
- Covered using medical strapping tape or covered with a towelling sweat band.
- For the above items, where the protective device (e.g., strapping tape) falls off during the game the referee must stop play at the next opportunity and direct the player to remedy the cover. If this occurs more than twice during a game, then the referee should instruct the player that they can no longer participate in the game, unless the fingernails are closely cut to eliminate the threat of causing abrasions to others or the band they are wearing is removed.

## Head Wear

Headwear worn for religious or cultural reasons (such as hijabs, turbans or yarmulkes), are permitted under FIBA Rules. Braids and plaits are also permitted under FIBA Rules.

Players are permitted to take the court wearing the following “acceptable” items:

- “Bobby pins” and/or “one touch” or “snap” clips to hold their hair back.
- Items made from a non-abrasive, pliable material (e.g., hair extensions).
- Head scarves or other fabric articles worn for religious or cultural purposes held in place by bobby pins or snap clips (e.g., hijab, turban, yarmulke).
- Braids, plaits or any other variation of interwoven hair style.



The following items are **NOT** permitted:

- Barrettes, bandanas or headbands made of metal.
- Clips larger than a bobby pin or snap clip especially those that are present for decorative purposes.
- Any hard material that swings freely with/in their hair e.g., beads.



## Protective Helmets

If a player is required to wear a protective helmet for their own health and safety, then their health is potentially at very high risk for the sport of basketball. However, an exemption may be granted where a player provides medical evidence to wear a helmet for their self-protection. A player is permitted to wear a helmet whilst playing if it is:

- Sufficiently padded.
- Does not cover any or all of their eyes, lips, nose.
- Does not possess any hard or abrasive elements.
- Does not in any other way give an unfair advantage to the wearer.
- Is in no way dangerous to other players.

## Jewellery

Players who wear jewellery which is visible and could cause injury to themselves or to other players shall be advised

- Any player wearing an object that may cause injury (such as rings, bracelets, necklaces or earrings), will be explained the rule by the referee (presuming the player is unaware of the rule), and asked to remove the object before taking the court.
- If a player claims that a particular item cannot be removed, the referee should instruct the player that they must cover the object with a suitably protective device such as medical tape. The player may not participate until such time that the referee is satisfied that the object is appropriately covered.
- Where the protective device (e.g. tape) falls off during the game the referee must stop play at the next opportunity and direct the player to remedy the cover. If this occurs more than twice then the referee should instruct the player that they can no longer participate in the game, unless they remove the jewellery.

The referee should prohibit the player from participating in the following circumstances:

- A referee is not convinced that such a protective measure will adequately overcome the risk of injury.
- Suitable protective measures are not available.
- The player refuses to remove or cover the offending object.

Any player who seeks to participate in defiance of any of the above directions by a referee should be disciplined as per the association's rules. There have been some concerns over liability issues if referees allow players to play while wearing jewellery, particularly when players have offered to sign release or indemnity forms.

## **OTHER EQUIPMENT**

All equipment used by players must be appropriate for the game. Any equipment that is designed to increase a player's height or reach or in any other way give an unfair advantage is not permitted.

Players shall not wear equipment (objects) that may cause injury to other players.

The following are **NOT** permitted:

- Finger, hand, wrist, elbow or forearm guards, casts or braces made of leather, plastic, pliable (soft) plastic, metal or any other hard substance, even if covered with soft padding
- Objects that could cut or cause abrasions (fingernails must be closely cut).
- Hair accessories and jewellery

The following are permitted:

- Shoulder, upper arm, thigh or lower leg protective equipment if sufficiently padded
- Arm and leg compression sleeves
- Headgear (however) shall not cover any part of the face entirely or partially (eyes, nose, lips etc.) and shall not be dangerous to the player wearing it and/or to other players. Headgear shall not have opening/closing elements around the face and/or neck and shall not have any parts extruding from its surface.
- Knee braces
- Protector for an injured nose, even if made of a hard material
- Non-coloured transparent mouth guard
- Spectacles, if they do not pose a danger to other players
- Wristbands and headbands, maximum of 10cm wide textile material
- Taping of arms, shoulders, legs etc
- Ankle braces

All players on the team must have all their arm and leg compression sleeves, headgear, wristbands, headbands and tapings of the same solid colour.



## Compression Garments

The following picture identifies what is and is not acceptable to be worn in WBA Competitions:

### ..... COMPRESSION / UNDERGARMENTS .....



SHORT



SOCKS



KNEE PADS



TIGHTS



TANK



SHORT SLEEVE



LONG SLEEVE



SLEEVE

### ..... NOT APPROVED COMPRESSION / UNDERGARMENTS .....



BRIGHT  
COLOURED  
BRANDING



BRIGHT  
COLOURED  
PATTERNS



LONG SLEEVE  
T-SHIRT

- Any other equipment not specifically mentioned in this article must be approved by the Competition Manager in consultation with the Domestic Chairperson.

## Appendix F – Player Points System

All Junior Domestic Teams from U12's – to U23's (Young Men/Women) with Representative Level (VJBL) players within their team, are required to comply with a points system based on which grade VJBL team they are selected to play in.

This points system applies to ALL players irrespective of which Basketball Association they are registered to. Although there is no restriction on how many Representative Players you can have in your Domestic team, the total player points accumulated by players within your team, must not exceed the maximum number of Player Points allowed for the Grade in which your team plays.

### Player Point Allocation

Application of points will be based on the following.

- Summer season – Based on previous VJBL team/season.
- Winter season – Based on current VJBL team/season.

Individual player points are determined by the level of VJBL team that that player is/was selected in:

- **1st Team = Player receives 8 points**
- **2nd Team = Player receives 6 points**
- **3rd Team = Player receives 4 points**
- **4th Team and below = Player receives 2 points**

### VJBL Player playing for other Associations.

If playing Representative Basketball for a different Association, the same will be applied.

i.e. Altona 16.1 would be 8 points regardless of the VJBL grade that the Rep team is in. This would be the highest team that the association has entered.

Half Points Clause – Players that are classified as homegrown will receive a 50% reduction in their points allocation:

Once a player has been transferred from one Domestic Club to another, they will no longer be eligible to be classed as a homegrown player and will carry full points. This Player then must play 4 Seasons/2 Years at that Domestic Club before they will be eligible to receive the Homegrown/ Half Points Clause

If playing up an age group

e.g., Sarah has been playing for Club A for 3 years therefore she is deemed homegrown, however Julie transferred to Club A only last season.

Both play DIV 1 – Sarah carries 4 player points under the homegrown clause, but Julie must carry 8

A player who joins a club new to the Association, will be classified as a homegrown player, as they have not been a member of a WBA club before, however if a VJBL player joins after a grading period has been completed, permission must be granted from the Competition Manger.

### Player no longer playing VJBL.

If a player quits VJBL after being selected into a VJBL team, they will still carry those points allocated to them for the remainder of the VJBL season and for a year after they discontinue playing.

## Team Player allowance

The maximum number of Player Points a Team can carry is as follows:

- A Grade – 30 points
- B Grade – 22 points
- C Grade – 14 points
- D Grade – 8 points
- E Grade and lower – 0 points

Grading – Domestic Teams will initially be placed in the grades above based on the number of Player Points the team has accumulated upon registration. This will indicate the lowest possible Grade that that team can play in.

The WBA still reserves the right to move teams into higher grades based on the grading process. Please note regardless of how the team grades they will not be moved any lower than the Grade that corresponds with their Player Points above.

E.g., Team ABC carries 14 Player Points but lost all 3 grading games by an average of 25 points, they will remain in C grade.

Team XYZ carries 14 Player Points but won their first 3 grading Games by an average of 25 Points, they will likely be moved up to B grade.

## Breach of Points System

The Play-HQ system will not allow a player to be added to the Electronic Scoring system if that player puts the team over the Player points cap. Players name will appear Greyed out and will not be able to be added.

If a team is caught adding players courtside as fill in players to avoid the greyed out non selection, they shall be subjected to a penalty listed below.

Should a team breach this points system, by having more player points allocated than allowed for their particular grade due to its on-court players – **This includes fill in players**, then the following shall apply:

- The first known offence - loss of premiership points and a score of 20-0 loss for that game AND any previous game where they are found to be over points.
- At the time of the first known offence, a written warning is to be sent to the Club President from Wyndham Basketball, with a copy forwarded to the Domestic Chairperson for information purposes.
- The second and subsequent offence – Where the second offence occurs in the same season, all games for the remainder of that season will incur a loss of any premiership points and game results of 20-0 loss. Written notification is to be sent to the Club President from Wyndham Basketball, with a copy to be forwarded to the Domestic Chairperson for information purposes.
- Further offence in another season - If a second offence occurs in a different Season it will be at the discretion of Wyndham Basketball and the Domestic Chairperson to determine if/what punishment will occur.

# TALENT WINS GAMES, BUT IT TAKES TEAMWORK TO SCORE!!

Basketball can be a fast-paced game and we all miss things happening right in front of us, it's for this reason we ask for each team to supply a scorer so as a team of two, you can work together to make the process of scoring smooth, effective and pain free.

**A scorer is considered an official of the game and should be treated with respect.**

## Important things as a Scorer to Remember

- Ensure names and numbers are correct at the start of the game.
- At the end of the game, ensure that scores are agreed upon by both Scorers & finalised by Refs.
- Any discrepancies/disputes need to be brought to the attention of the Refs and/or Competition Supervisors
- Do not tick any player in unless they are present courtside. (See Penalties below)
- Players CAN take the court after halftime if they are already named correctly on the Electronic Scoring or Scoresheet

## Seniors

Fill ins can be added courtside if using their correct name and not registered to another team in the same competition. Penalties will apply if they play under another name. (See Penalties below)

## Juniors

Fill ins can NOT be added courtside.

If a fill in is required, it must be pre-arranged with your club and entered by them through Play HQ.

If this process hasn't been followed/system hasn't updated in time to reflect the change, permission must be sought from Competition Supervisors.

## **Penalties for playing ineligible players:**

1. If a team is found to be playing a player under the wrong name/identity the player, the team will face a loss of up to Six (6) ladder points and all players marked in for that game, will be marked down as ineligible for that round.
2. Players must be subbed out once identified that the number is incorrect and only return to the court once the Electronic Scoring has been updated. The clock will not stop for this purpose and the team could have late points applied at the discretion of the Competition Supervisor.
3. If a team is found to have ticked in a player(s) as playing and they are not present, the team will face a loss of up to Six (6) ladder points and all players marked in for that game, will be marked down as ineligible for that round.
4. Additionally, if a scorer is found to have intentionally added a player, whose name is greyed out as a fill in or points, scores, fouls against a player's name and they are not present, they will be reported to the WBA tribunal for cheating and will face possible suspension.

**Abuse of Score officials will not be tolerated and is a reportable offence, if you have concerns about anything related to scoring, please get the assistance of a WBA Competition Supervisor immediately.**

## Appendix H – WBA By-Laws Penalties Summary

INFRINGEMENTS	PENALTIES
<p><b>8.4 – Clubs may be penalised if found to be adding fill in players exceeding the shortage and for no reason other than to stack the team or to qualify players for finals.</b></p>	<ul style="list-style-type: none"> <li>• Fill in players will be deemed ineligible and the team may be subject to being awarded a forfeit by the Competition Manager.</li> </ul>
<p><b>9.1 – Any team found to have played an ineligible player or fill in player this includes the following.</b></p> <ul style="list-style-type: none"> <li>• If any of their full name, date of birth and valid email is not written accurately into Electronic Scoring, the player will be deemed ineligible and the team may be subject to being awarded a forfeit,</li> <li>• Playing in a competition below their natural age or grade</li> <li>• Playing twice in the same age group (Juniors)</li> <li>• Playing twice in the same night (Seniors)</li> </ul>	<ul style="list-style-type: none"> <li>• Shall forfeit ALL matches in which the player participated AND may be penalised three (3) ladder points.</li> <li>• Only the ineligible player will not be credited for finals.</li> <li>• Clubs and Senior Teams will be penalised if they continue to play an ineligible player, after being notified of playing an ineligible player. i.e penalties could range from all players being ineligible to qualify for finals for that round or the team could be disqualified from the competition.</li> </ul>
<p><b>9.2 – Any team found to have a player on the court not playing under their identity, i.e. full name and date of birth.</b></p>	<ul style="list-style-type: none"> <li>• May deem all selected players on the Electronic Scoring ineligible for that round.</li> <li>• The match may be declared as a forfeit.</li> <li>• The team may be penalised up to six (6) ladder points, and</li> <li>• The responsible person may be reported for breaching the rules by the WBA</li> </ul>
<p><b>9.3 – Any team found to be allocating absence players as present and giving either points or fouls to the absence player.</b></p>	<ul style="list-style-type: none"> <li>• All selected players on Electronic Scoring made ineligible for that round.</li> <li>• Shall forfeit the match,</li> <li>• The team will be penalised up to six (6) ladder points, and</li> <li>• The responsible person may be reported for breaching the rules by the WBA</li> </ul>
<p><b>11.1 – Any team who plays a player in incorrect uniform the penalties will be:</b></p>	<ul style="list-style-type: none"> <li>• <b>Juniors</b> - Five (5) points per player (maximum 15 points per team)</li> <li>• <b>Seniors</b> - Ten (10) points per player (maximum 30 points per team)</li> </ul>
<p><b>19.0 – Any player who intentionally hangs from the basketball ring, net, backboard or supports shall be disqualified from the match and will be reported to the Facility Management (WLS) for further action.</b></p>	<ul style="list-style-type: none"> <li>• If damage occurs to the equipment whilst the player is hanging from it, that player will be liable as per WLS conditions of entry and policies.</li> <li>• If the game is unable to continue due to damage to the basketball ring or backboard, the team that player plays for will forfeit the match and may also be fined.</li> <li>• An automatic two-week suspension from all competitions for the player concerned may be invoked.</li> </ul>

<p><b>No Zone Policy</b></p> <p>If you believe the opposition is playing a zone defence, a Team/Club Official may approach the Competition Supervisor and/or WBA staff member.</p>	<p>WBA staff will speak to the offending coach and depending on the game situation, the severity of the infringement or if previous infringements have been detected may:</p> <p><b>A. Ask them to adjust their defence.</b>  <b>B. Give the coach an official warning.</b>  <b>C. Instruct the referee to issue a technical foul on the coach.</b></p> <p>Any further breaches will result in technical fouls being issued</p>
<p><b>Scorers Expectations</b></p> <p>All clubs/teams are responsible for ensuring that each player and their playing number are correctly entered in the Electronic Scoring prior to game day or at the time allowed prior to the game commencing. Any issues should be address to the Competition Supervisor to validate and ensure corrections are made</p>	<ul style="list-style-type: none"> <li>• If games are delayed or a change / adjustment is required during the game, a penalty that may apply is a technical foul and possession to the opposing team.</li> </ul>
<p><b>Late Start</b></p> <p>Delay to game start time due to various reasons</p>	<ul style="list-style-type: none"> <li>• A penalty of two (2) points for each minute a team is late in being ready to commence a game will be awarded to the opposing team by the Competition Supervisors/Referee. Scorers must record start time of game for penalty purposes.</li> </ul>
<p><b>Walkovers</b></p> <p>If a team gives three (3) walkovers in a season  If a team gives four (4) walkovers in one season</p>	<ul style="list-style-type: none"> <li>• Team may be ineligible from playing for the remainder of that season at the discretion of the Competition Manager</li> <li>• Team can be immediately removed from the competition.</li> </ul>
<p><b>Player Points System</b></p>	<ul style="list-style-type: none"> <li>• The first known offence - loss of premiership points and a score of 20-0 loss for that game AND any previous game where they are found to be over points</li> <li>• At the time of the first known offence, a written warning is to be sent to the Club President from Wyndham Basketball, with a copy forwarded to the Domestic Chairperson for information purposes</li> <li>• The second and subsequent offence – Where the second offence occurs in the same season, all games for the remainder of that season will incur a loss of any premiership points and game results of 20-0 loss. Written notification is to be sent to the Club President from Wyndham Basketball, with a copy to be forwarded to the Domestic Chairperson for information purposes.</li> <li>• Further offence in another season - If a second offence occurs in a different Season it will be at the discretion of Wyndham Basketball and the Domestic Chairperson to determine if/what punishment will occur.</li> </ul>