



Wyndham Basketball Association Inc.

ABN 13 743 366 751

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Competition By-Laws

June 2020

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RULES AND BY LAWS OF COMPETITIONS

PREFACE

With the issue of these Competition By-Laws, all previous and prior Rules and By-Laws previously known as “Rules and Regulations for Competitions” are revoked.

Detailed herein are the Competition By-Laws for the:-

- Competitions of the WBA;
 - i. Junior Domestic Competition
 - U8-U23 Boys and Girls, All Abilities
 - ii. Senior Domestic Competition
 - Men, Women, Wheelchair, Over 35, Mixed;

These rules shall be followed at all times and can only be revised by the WBA Executive and/or appointed Sub-Committee's, and must be endorsed by the WBA Executive Committee before taking effect.

1.0 Rules

- 1.1 The rules of Basketball as issued by FIBA and Basketball Australia shall be followed in all competitions managed by the WBA. The only exceptions to this will be as noted in the Competition By-Laws of the Association.
- 1.2 Any situation not covered in these Competition By-Laws shall be ruled at the discretion of the Executive Committee of the Wyndham Basketball Association (WBA) hereinafter referred to as “the Executive”.
- 1.3 Junior Club/Senior Team delegates can request an exemption to the Competition By-Laws under extenuating or special circumstances.
- 1.4 All exemptions must be in writing and sent to the Competition Manager, to be forwarded to the Executive Committee for consideration.
- 1.5 In addition, any dispute or interpretation arising in relation to the Competition By-Laws will be ruled by the Executive. The Executive's decision shall be final and binding and no appeal is allowed once such a ruling is made.
- 1.6 “Competition Manager” refers to the WBA appointed person employed to manage all Basketball Competitions.
- 1.7 “Game Day Staff” refers to the WBA appointed staff to oversee game operations and rostering of Referees.

2.0 Recognised Club Officials

- 2.1 Only the official delegate and President from each club will be recognised by Wyndham Basketball. All official Wyndham Basketball matters will be dealt with through one or both of those officials or a nominated proxy if both are unable to fulfil their duties (**Refer to Operations Manual Page 6 for current club contacts**)

3.0 Obligations of Clubs

- 3.1 It is the obligation of each club to provide a representative at official Wyndham Basketball meetings
- 3.2 It is the obligation of each club to nominate a suitable person to sit on a Wyndham Basketball appointed subcommittee when required
- 3.3 A nominated Club Delegate is the person approved by the Club and sent to the Competition Manager
- 3.4 Clubs may bring one (1) observer to the Domestic Committee meetings
 - 3.4.1 An observer may not vote or participate in discussion unless approved by the Domestic Chairperson
- 3.5 Clubs may be represented by no more than two (2) members as per above
- 3.6 For all voting decisions, a quorum of 50%+1 nominated delegates must be in attendance
- 3.7 The Domestic Chairperson or Competition Manager may at their discretion invite other guests when required
- 3.8 Clubs must be represented at a minimum of 70% of meetings during the calendar year to retain full voting rights at the AGM.

4.0 Team Entries

- 4.1 Teams will be accepted into competitions based on the entry criteria
- 4.2 Prior to each season, Wyndham Basketball will invite Clubs and Senior Teams to enter into the nominated competitions proposed for the season. Wyndham Basketball may, at their discretion and in consultation with the clubs, merge or split competitions or place teams in a competition other than that in which a team has been originally entered (**Refer to Operations Manual Page 6 for current team entry process**)

5.0 New Club Entries

- 5.1 Each new club shall pay Wyndham Basketball a commitment fee. This fee will act as a safeguard against clubs who fail to pay accounts during the season. If all accounts are paid, the commitment fee will carry over from season to season. The commitment fee will be refunded to clubs if they withdraw from Wyndham Basketball provided all accounts are paid in full (**Refer to Operations Manual Page 7 for current list of fees and charges**)
- 5.2 Clubs will also need to provide the WBA Executive Committee with a list of:
 - 5.2.1 Office Bearers,
 - 5.2.2 Nominated Domestic Delegate
 - 5.2.3 Club contact details
 - 5.2.4 Number of teams
 - 5.2.5 Uniform description
- 5.3 A Club shall be considered disbanded when it has not taken part in Wyndham Basketball matches for twelve (12) months or when notification has been given by the delegated officer of said Club, in writing, to the Competition Manager.
- 5.4 Where a player's Club amalgamates with another Club, the player shall automatically become a member of the combined club
- 5.5 Any property/assets and debts/liabilities of an individual Club become the assets and liabilities of the amalgamated Club.

6.0 Grading

- 6.1 The Competition Manager and Domestic Chairperson will form a Grading Working Group prior to the beginning of each season. This Working Group will abide by the Grading Policy as set out in Appendix A of the Competition By-Laws
- 6.2 Clubs and/or Senior teams are required to nominate their desired grade on the official online registration form, however, the Grading Working Group, along with the Competition Manager and Domestic Chairperson, reserve the right to review and change designated grading at their discretion.
- 6.3 If in the opinion of the Grading Working Group, Competition Manager and Domestic Chairperson that changes need to be made to the original grading placements, teams and clubs will be bound by this decision
- 6.4 Senior teams may appeal against the decision to the Competition Manager and Domestic Chairperson in writing. The Competition Manager and Domestic Chairperson will determine each appeal on its individual merit and their decision is final.
- 6.5 Any Senior team wishing to appeal the grading decision must do so within seven (7) days of the season fixture being released.

7.0 Clearances

- 7.1 Any player who wishes to change clubs must be granted a clearance from their current club to their new club prior to the clearance window closing (**Refer to Operations Manual Page 11 for Clearance procedure**)
- 7.2 The clearance window opens after the Grand Finals, and will close one day prior to the commencement of the competition.
- 7.3 A Clearance will still be required for players transferring out of a club that is no longer affiliated with the WBA
- 7.4 A clearance is not required for any player transferring between teams belonging to the same club
- 7.5 Clubs having more than one team in any one division may transfer players only once between teams within the grading rounds
- 7.6 All clearances must be approved or denied within seven (7) days of the application being lodged, otherwise the clearance will be automatically granted
- 7.7 A player who has not played for one (1) year or longer is able to submit an online clearance after the clearance window has closed, providing they are still eligible to qualify for finals

- 7.8 Any player who has their clearance denied may appeal the decision (**Refer to the Operations Manual Page 11 for Appeals Procedure**)

8.0 Player Eligibility

- 8.1 Junior players competing in “under age” competitions must be under the age requirement of the division as of December 31st of the year in which the season concludes (**Refer to Operations Manual Page 9 for list of cut off dates for competitions**)

- 8.2 All players are to play in a competition that is aligned to their identified gender

Juniors

- 8.3 All players must be registered with Basketball Victoria prior to taking the court
- 8.4 Any Junior who is aged under 18 must have an indemnity form signed by their parent/guardian allowing them to play in the senior competition
- 8.5 No Junior's under the age of 15 are eligible to play in the senior competition
- 8.6 Clubs having more than one team in any one division may transfer players only once between teams within the grading rounds
- 8.6.1 A player may only play for one team in any division
- 8.6.2 Players transferring must attain qualification with new team to be eligible for finals
- 8.7 All Junior Representative players are expected to play in the Wyndham Basketball Domestic Competition (**Refer to Operations Manual Page 9 for current exemption rulings**)
- 8.8 Clubs can elevate players from a lower age group, or from a lower division in the same age group
- 8.9 Once a player has played more than three (3) games in a higher division of the same age group, they are ineligible to play in the lower division.
- 8.10 Players aged 14 years and younger are only permissible to play in one age group above their natural age and in the same gender
- 8.11 Players 15 years and older are free to play in any competition above their natural age and in the same gender

Seniors

- 8.12 No Senior player may play for more than one team in the same competition in the same round. They are eligible to play in separate competitions (i.e. Monday night, Wednesday night,) that shall be nominated by the WBA at the beginning of each season:-Infringement penalty see 12(c). Byes are considered games for this purpose.
- 8.13 Senior players can fill in for two games before they must register with Basketball Victoria.

Representative Players

- 8.14 1st and 2nd team Junior Representative Players must play in the highest grade possible for any competitions for their club or team, unless they seek and receive permission from the Domestic Committee to the contrary.
- 8.15 3rd team or lower Junior Representative Players are to play in the appropriate grade matching their ability for their club or team at the discretion of the Competition Manager and Player and Coach Development Manager.

9.0 Ineligible players

- 9.1 Any team found to have played an ineligible player shall forfeit all matches in which the player participated
- 9.2 A player will be deemed ineligible
- 9.2.1 if any of his given name, surname or number is not written accurately into PlayHQ Electronic Scoring,
- 9.2.2 is playing in a competition below their natural age or division,
- 9.2.3 is playing twice in the same night (Seniors).
- 9.3 Only the ineligible player will not be credited for finals
- 9.4 Clubs will be notified in writing if an ineligible player has played for a club/team
- 9.5 Clubs, after being notified of playing an ineligible player, may be fined if they continue to play the ineligible player
- 9.6 Players must notify Wyndham Basketball if they change their name. Notification must be given before using their new name on PlayHQ Electronic Scoring, otherwise the player will be deemed to be ineligible.

10.0 Finals Eligibility

- 10.1 For a Junior to be eligible to play in a domestic final, they must have played in 50% + 1 of the scheduled games
- 10.2 For a Senior to be eligible to play in a domestic final, they must have played in 1/3 of the scheduled games

- 10.3 Byes will count toward a players finals eligibility
- 10.4 In the event of a notified walkover, only the players on the non-forfeiting team will be marked as having played.
- 10.5 In the event of an un-notified walkover, any player present from either side will be marked as having played
- 10.6 Consideration will be given by the Competition Manager and the Domestic Chairperson in regards to finals eligibility if a player is sick or injured throughout the season, special circumstances, tryout for, training for or playing for a State or National representative basketball Team/Program. Proof will be required to be presented to the Competition Manager and Domestic Chairperson.

11.0Uniforms

- 11.1A Club must apply for registration of the colour and design of its uniforms
- 11.2The team named first on PlayHQ Electronic Scoring shall be obliged to change singlets where there is a colour clash
- 11.3It is the responsibility of each club to ensure that its teams have alternative uniforms available as required. If two teams from the same club are playing each other then it is the responsibility of the first named team to change uniforms.
- 11.4The members of each team shall be dressed in regulation uniform, which shall consist of:
 - 11.4.1 Shirts of the same dominant colour front and back
 - 11.4.2 Shorts of the same dominant colour, front and back, but not necessarily of the same colour as the shirts
- 11.5Legal numbers are 00-99.
 - 11.5.1 Taped or drawn on numbers are not permitted
 - 11.5.2 Numbers must not be less than 20cm on the back
 - 11.5.3 Numbers must not be less than 10cm on the front
- 11.6Under no circumstances are players allowed to take the court with pockets in their shorts
- 11.7Compression garments
 - 11.7.1 The WBA will allow players to wear compression gear
 - 11.7.2 Any compression item must be black, white, nude or same dominant colour of the playing uniform.
 - 11.7.3 For a comprehensive list of what is and isn't acceptable, please refer to Appendix F
 - 11.7.4 T-shirts are permitted to be worn provided they are of a single colour and black, white, or the same dominant colour as the singlet.
- 11.8Players must wear appropriate footwear
- 11.9Players may wear long sleeve tops, full length pants and/or head scarf if required to do so for religious reasons. The guidelines for compression garments must be followed regarding fabric type and colour to ensure safety of all parties
- 11.10 Any team who plays a player in incorrect uniform will be penalised five (5) points for Juniors and ten (10) points for Seniors for each player out of uniform. Penalty for uniform indiscretion must be awarded prior to the completion of half time by the Game Day Staff or Referee.
 - 11.10.1 Game Day Staff/Referees are to notify the Captain/Coach of each competing team prior to entering the penalty points on the scoresheet/ PlayHQ Electronic Scoring
 - 11.10.2 If a player arrives after half time and is out of uniform, then these points are to be added by the Game Day Staff/Referee when the player enters the game or as soon as possible after they enter the game.
 - 11.10.3 The Game Day Staff will have the final say on any disputed decision
- 11.11 Coaches Dress Code
 - 11.11.1 Coaches must wear appropriate enclosed footwear (thongs are not permitted)
 - 11.11.2 Coaches must wear official Club apparel where possible (singlets are not permitted)
 - 11.11.3 Coaches are not permitted to wear Wyndham representative apparel while coaching Domestic games
 - 11.11.4 Coaches will be penalised 5 points in Junior and 10 points in Senior Comp for incorrect uniform
- 11.12 Other accessories
 - 11.12.1 Please refer to the Appendix F for a full detailing on Accessories uniform rulings

12.0Game Regulations

- 12.1 All matches will be conducted under the official FIBA rules with the following modifications (**Refer to Operations Manual Page 10 for timing regulations**)
- 12.2 Match balls will be provided by the WBA. Teams are responsible for their own warmup balls
- 12.3 The size of the ball used in matches shall be:
- | | | |
|--------|---------|--------|
| 12.3.1 | Under 8 | Size 5 |
|--------|---------|--------|

- 12.3.2 Under 10, 12, 14 boys and all female matches Size 6
- 12.3.3 Under 16 boys and above Size 7
- 12.4A minimum of four (4) players per team are required to take the court for a game to commence
- 12.5Players' names and numbers may be entered on PlayHQ Electronic Scoring at any time during the first half of the game for Senior matches only, but must be entered before the player takes the court.
- 12.6No unregistered players can be added to the team list courtside for any Junior match
- 12.7Only players who are present on the playing area can be marked off as being active players on PlayHQ Electronic Scoring prior to the game commencing.
- 12.8Players registered to the team can be marked as active by the scorer at any point during the game. Players not allocated to the team cannot be added after half time.
- 12.9Junior Team Coaches must be named on the score sheet/ PlayHQ Electronic scoring. Senior teams must nominate a Court Captain/Coach to the officials prior to the commencement of the game.
- 12.10 Substitutions and Time Outs during games should be made through the score table; however, substitution and Time Out requests can be made directly to the referee during a dead ball period (following a whistle) at the Referees discretion.
- 12.11 A penalty of two (2) points for each minute a team is late in being ready to commence a game will be awarded to the opposing team by the Game Day Staff/Referee. Scorers must record start time of game for penalty purposes.
- 12.12 In the event of a team not being ready to play ten (10) minutes after the appointed time, a walkover will be awarded to the opposing team with a score of 20-0
- 12.13 If a team gives three (3) walkovers in a season it may be ineligible from playing finals for that season at the discretion of the Competition Manager in consultation with the Domestic Chairperson; and if a team gives four (4) walkovers in one season it will be immediately removed from the competition. The Competition Manager will monitor walkover numbers and Clubs/Teams will be notified when two (2) walkovers have been registered and a warning of the penalty for further walkovers will be issued. The Domestic Committee may grant an exemption to this rule under extraordinary circumstances, requests for exemption must be made in writing to the Domestic Committee.
- 12.14 There will be no overtime played during the regular season
- 12.15 A team leading by 20 points or more is required to play defence in the oppositions front court
- 12.15.1 If defence is played in the oppositions back court, a violation will be called and the ball awarded to the opposition in their front court.
- 12.15.2 This ruling will not be applied during grading or finals matches
- 12.16 Premiership points will be allocated as follows:
- | | |
|--------------------------|----------|
| 12.16.1 Win | 3 points |
| 12.16.2 Draw | 2 points |
| 12.16.3 Loss | 1 point |
| 12.16.4 Forfeit given | 0 points |
| 12.16.5 Forfeit received | 3 points |
| 12.16.6 Byes | 0 points |
| 12.16.7 Cancelled game | 0 points |
- 12.17 Teams will be sorted based on their points average. If more than one team is on the same points average then they will be sorted by highest %, then points for and then lastly by alphabetical order.
- 12.18 Finals
- 12.18.1 The four leading teams at the completion of the regular season shall comprise the final four, which play final rounds as follows:

Format

First and Second Semi Finals: First versus Fourth and Second versus Third respectively.

Grand Final: The two winners of the semi-finals play off.

12.18.2 If for Administrative reasons or unforeseen circumstances outside of the WBA's control, a finals game is cancelled and/or called off, the competition will abide by the Finals Cancellation Policy as set out in Appendix C of the Competition By-Laws.

12.19 Sin Bin

12.19.1 A player receiving a technical foul or an unsportsmanlike foul shall be removed from the game for a period of five (5) minutes. The scorer will record the time using Stadium Scoring and advise the coach when the player is able to return to the court. Any player who receives two (2) technical fouls will be disqualified from the game

12.20 Technical Foul Policy

12.20.1 Coaches, Assistant Coaches, bench staff and players who receive behavioural technical fouls in 4 or more games throughout the season will face suspension

12.20.2 Rule based technical fouls will not be added to a persons quota

12.20.3 The competition will abide by the Technical Foul Policy as set out in Appendix B of the Competition By-Laws

12.21 No Zone Policy

12.21.1 WBA have implemented a No Zone Policy for Under 10 to Under 16 age groups

12.21.2 The competition will abide by the No Zone Policy as set out in Appendix D of the Competition By-Laws

12.22 Heat Policy

12.22.1 WBA will run a Heat Policy in line with Basketball Victoria

12.22.2 The competition will abide by the Heat Policy as set out in Appendix E of the Competition By-Laws

12.23 WBA have introduced a number of rules for the Under 8 Competition, which can be found in the Operations Manual on Page 10

12.24 Scoretable Representatives

12.24.1 Each team must provide a competent/trained representative to act as a scorer or timekeeper for their matches.

12.24.2 Games will not start until two (2) officials are on the Scoretable unless under exceptional circumstances and approved by the Game Day Staff.

12.24.3 Scorer must be 13 years of age or older

12.24.4 Any scorers under the age of 15 must be supervised by an adult at all times

12.25 Cancellation of games

12.25.1 If a game is abandoned as a result of the referee deeming a teams conduct warrants a cancellation, the following shall occur;

12.25.1.1 If the team responsible for such actions is leading the game, the opposing team will be awarded three (3) premiership points and score of 20-0 shall be recorded for percentage purposes. The team responsible for the abandonment shall be awarded zero (0) premiership points

12.25.1.2 If the team responsible for such actions is trailing in the game, the score will stand. The winning team will receive three (3) premiership points, and the losing team will receive zero (0) premiership points

- 12.25.1.3 If both teams cause the issue, then neither team will receive premiership points and the score will go down as 0-0
- 12.25.1.4 Referees must report the team/s at fault
- 12.25.2 If for Administrative reasons or unforeseen circumstances outside of the WBA's control, a regular season game is called off:
 - 12.25.2.1 Prior to the completion of the first half – the game will be deemed as cancelled
 - 12.25.2.2 After the completion of the first half – the current score and result of the match will stand

13.0 By-Law Amendments

- 13.1 The WBA reserves the right to add and/or remove appendices to these Competition By-Laws when required.
- 13.2 Club/Team Delegates will be informed of any amendments to these Competition By-Laws.

14.0 Ignorance of Competition By-Laws

- 14.1 Ignorance of the Competition By-Laws is not grounds for defence or appeal.

15.0 Injuries

- 15.1 If a player is injured during the course of the game, the following procedures should be followed:
 - 15.1.1 On the reverse side of the score sheet OR note in the appropriate box in the electronic scoring system, write the injured player's name, number and contact phone number, and provide a brief description of the injury, the approximate time the injury was sustained and any other player involved.
 - 15.1.2 Report the injury to Centre Management for inclusion on the Injury Register.
 - 15.1.3 Immediately, following being injured, consult your Local Doctor if required.
 - 15.1.4 It is the injured parties' responsibility to claim any injury expenses. The Claim Form can be obtained from the Competition Manager or the BV website. It is the responsibility of the claimant to follow all policy and procedure as per the insurer's guidelines.
 - 15.1.5 Injuries occurring in external competition venues must be reported to the Competition Manager and Club/Team delegate.

16.0 Tribunal

- 16.1 All members of the WBA including Coaches, spectators, and officials will be subject to the Basketball Victoria Tribunal By-laws and relevant Basketball Victoria Policies and Bylaws. Any person reported in relation to a WBA competition, program, event or activity, will be required to attend an independent Basketball Victoria tribunal convened by the WBA Tribunal Secretary.
- 16.2 All matters before the tribunal cannot be discussed at Domestic Committee meetings before proceedings have taken place.
- 16.3 All participants are also required to abide by the stadium entry rules, and separate actions and penalties may be applied by stadium management if these rules are breached.

17.0 WBA Staff

- 17.1 Game Day Staff are responsible for rostering referees to scheduled games and shall be the point of communication for teams during games for issues surrounding the conduct of games (i.e. uniform discrepancies, rule queries, referee performance issues etc.).

- 17.2 Game Day Staff are there to advise Referees on these Rules and Regulations. They do not have the authority to change a Referee's decision made within the FIBA rules.
- 17.3 If a Junior team has concerns that could not be addressed during the game and would like to raise those concerns with the WBA, they are to request a letter through their respective club be sent to the Competition Manager.
- 17.4 If a Senior team/player has a concern, they are to contact the Competition Manager via the team delegate.

18.0 Protests

- 18.1 Any team who desires to lodge a protest in respect of any game must notify the Game Day Staff of their intention to do so immediately after the game. The official protest must be lodged in writing to the Competition Manager within 72 hours of the completion of the game.
- 18.2 All protests will be ruled upon by the Competition Manager in consultation with the Domestic Chairperson. If a satisfactory outcome cannot be achieved, the Junior Domestic Club/Senior Team has the right to appeal the decision to the WBA executive, whose decision shall be final.

19.0 Illegally Hanging From the Ring (excluding FIBA rule 36.3.1)

- 19.1 Any player who intentionally hangs from the basketball ring, net, backboard or supports shall be disqualified from the match and will be reported to the Facility Management (WLS) for further action.
- 19.1.1 If damage occurs to the equipment whilst the player is hanging from it, that player will be liable as per WLS conditions of entry and policies.
 - 19.1.2 If the game is unable to continue due to damage to the basketball ring or backboard, the team that player plays for will forfeit the match and may also be fined.
 - 19.1.3 An automatic two-week suspension from all competitions for the player concerned may be invoked. The Competition Manager will enforce any suspension.

20.0 Appendices

- A. Grading Policy
- B. Technical Foul Policy
- C. Finals Cancellation Policy
- D. No Zone Policy
- E. Heat Policy
- F. Uniform Accessories Policy

Appendix A - GRADING GUIDELINES

GRADING POLICY – Summer Season

1. Clubs submit teams to the WBA at the start of each season and place teams in Grades applicable to the skill level and experience of team.
 - a. Previous season grade should be a guide for team placement.
 - b. Clubs are to consider the best interests of the entire competition when placing teams.
 - c. Clubs with multiple teams in any age group must submit a team in A Grade, i.e.
 - i. Club has five (5) or more boys teams in any age group
 - ii. Club has three (3) or more girls teams in any age group
 - d. Questionable team entries will be moved at the discretion of the WBA during grading, i.e.
 - i. team have four (4) representative players, requesting to play C grade
 - ii. as per By-Law 8.14, 1st and 2nd team representative players are encouraged to play in the highest grade possible
2. All teams are graded for a set period of each season in the aim to provide a fair competition with the exception of Under 8's.
3. Ideally the number of teams per grade should be no less than 7 and no more than 9, however exceptions may apply.
4. Any queries about grading are managed by Competition Manager via approved **Club/Senior Team Delegate**.
5. Round 1 will remain as submitted as the fixture is automated, unless teams from the same club are drawn to play each other
6. The WBA will call upon all Domestic Clubs for volunteers to assist during the grading rounds. These groups will be known as the **Grading Working Groups (GWG's)**
7. The WBA will appoint independent persons to act as Leaders for each age group. Leaders and Observers are to watch parts of each game (minimum of 5 minutes) for a particular age group and makes notes where required.
8. The Grading Leads are responsible for coordinating and liaising with their respective observers, then providing the WBA Competition Manager with recommendations after each grading round.
9. **Only Club Committee Members** may approach GWG members to discuss grading, however the GWG members may initiate discussions with club coaches
10. After Round 1, all results are recorded in the grading spreadsheet template.
 - a. For ease and consistency, all Grading Working Groups will use the same spreadsheet template provided to them by the Competition Manager
11. No teams are to move grades until the completion of Grading Round 2; however exceptions may apply as per rule 1.d.
12. After Grading Round 1, the GWG's are to submit their proposed fixture to the Competition Manager.
13. Each week of grading, the recommendations are reviewed and approved by the WBA then fixtures generated and published online.

14. Following the completion of Round 2, the GWG's are to:
 - a. Submit their proposed fixtures for Round 3
 - b. Make notes explaining why they have moved a team up/down a grade
15. Teams that win multiple games by more than 25 points must be moved up.
16. Teams with a losing record can still remain in the same division, provided the teams that were significantly stronger have been graded up or the games between the teams were considered to be competitive and evenly matched
17. After the conclusion of the 'Grading Phase', the GWG's will make their final recommendations. GWG's can provide multiple proposals with a preferred option and reasons behind the proposals.
18. Recommendations made by the GWG's will be ratified by the Competition Manager, Domestic Chairperson and a select review panel.
19. Once a decision has been reached by both the Competition Manager and Domestic Chairperson, this decision is final and there will be no recourse for appeal.
 - a. Clubs will not be allowed to submit requests to the WBA asking for decisions to be reviewed
 - b. Any such requests will simply be ignored
20. After Round 2 of the regular season, the Competition Manager, Domestic Chairperson and the Grading Leads will review all competitions to determine if any further changes need to be made
21. Senior teams will be graded during the first 3 rounds of competition. Senior Grading will be done at the discretion of the Competition Manager in consultation with the Domestic Chairperson.
22. Senior grading will be based on, but not limited to the following factors:
 - a. Previous seasons results
 - b. Results during the first 3 rounds of grading
 - c. Strength of team
 - d. Balance and needs of the competition
 - e. Order of team registrations received
23. Senior teams may appeal the grading decisions in writing to the Competition Manager and the Domestic Chairperson
24. For both Junior and Senior grading purposes, at the end of the 'Grading Phase' the final grades will be established. All Results and Ladders will be reset to zero (0). All attempts are made to avoid having byes; however court space will be the final determination.

GRADING POLICY – Winter Season

25. Clubs are to place teams in the same grades as the Summer season with the exception of:
 - a. Top two teams on the ladder at the end of the season must move up a grade
 - b. Teams that win the summer season premiership must move up a grade
 - c. Bottom two teams on the ladder at the end of the season may drop down a grade at the discretion of the club
26. Clubs have the ability to move any team up a grade that they wish

27. Any club wishing to move teams down a grade (or two) that is not eligible under rule 25.c may only do so by submitting a request to the Competition Manager prior to the commencement of the season.
- a. Consent may be granted if the team list has drastically changed from the Summer season
 - b. Decisions will be made by the Competition Manager in consultation with the Domestic Chairperson

Appendix B – Technical Foul Policy

Coaches, Assistant Coaches and players who receive **behavioural technical fouls** in 4 or more games in all Wyndham Basketball Association Domestic Competitions during each season, commencing as of the beginning of the Winter 2020 season on going, each season will have the following penalty applied:

Tech Foul in 4 games: Automatic 1 week suspension
Tech Foul in 5 games: Automatic 2 weeks suspension
Tech Foul in 6 games: Automatic 4 weeks suspension
Tech Foul in 7 games: Automatic 6 weeks suspension
(Technical fouls for flopping or delay of game etc. will not be added to your quota)
(Bench Technical fouls will be allocated to the Head Coach)

Warning Procedures

2nd game behavioural technical foul:

The Competition Manager will send an email to the Club/Team contact informing them of the relevant persons second violation

3rd game behavioural technical foul:

The Competition Manager will send an email to the Club/Team contact informing them of the relevant persons third violation. Relevant persons will have 24 hours (unless an extension granted by the WBA Competition Manager) to sign and return the email acknowledging that any further behavioural technical fouls will result in an automatic suspension.

4th and further games behavioural technical fouls:

The Competition Manager will notify the Club/Team contact that the relevant persons has been suspended from the WBA Competition and will provide the Club/Team contact with their return to competition date.

Process for recording Technical Fouls

Referees who give behavioural technical fouls must fill in the Technical Foul jotform online by the end of the competition night.

An explanation of why the persons received a technical foul and how many technical fouls they awarded is required on the Technical Foul jotform.

If a persons is also reported by the referee, then this must be indicated on the Technical Foul jotform and the official report form must be sent to the Competition Manager.

Appealing Behavioural Technical Foul or Penalty

Persons who receive a behavioural technical foul have the right to appeal to the Competition Manager and the Domestic Chairperson for a review of their technical foul record by close of business on the next business day. This must be emailed by their Club/Team contact. Response to a review request will be advised within 48 business hours of the request being received.

If a relevant person is suspended, the Club/Team contact may email the WBA within 24 hours of receiving the penalty notification to appeal the suspension. This will then be passed onto the review Committee for a decision. Should the appeal be dismissed, an additional strike will be added to the persons technical foul record.

The Appeals Committee decision is final.

Appendix C – Finals Cancellation Policy

If for Administrative reasons or unforeseen circumstances outside of the WBA's control, a finals game is cancelled and/or called off:

Semi-finals

1. In the event that a WBA domestic Semi-Final is cancelled, the WBA will
 - a. In the case of the game being called off prior to the completion of the first half, reschedule the game at a mutually agreed time prior to the day of the Grand Final.
 - i. Both teams and their respective clubs will be consulted and must mutually agree to the rescheduled game time
 - ii. Teams are only permitted to reject a new game time if the majority of their team will be negatively impacted
 - iii. In the event that an agreement cannot be reached; the team that finished in the highest ladder position at the end of season, shall be granted the semi-final win and advances to the grand final.
 - iv. However, in the event that the team in the highest ladder position is seen to be deliberately evading the reschedule game time, the Competition Manager and Domestic Chairperson reserves the right to advance the lower ladder position team to the Grand Final.
 - b. In the case that the game is called off after the completion of the first half, the results at the time of the cancellation will stand and the leading team will advance to the Grand Final.

Grand Final

2. In the event that a WBA domestic Grand Final is cancelled, the WBA will,
 - a. In the case of the game being called off prior to the completion of the first half, reschedule the game to a later game time on Grand Final day, if no other court is available
 - i. Both teams and their respective clubs will be consulted and must mutually agree to the rescheduled game time
 - ii. Teams are only permitted to reject a new game time if the majority of their team will be negatively impacted
 - iii. In the event that an agreement cannot be reached; the team that finished in the highest ladder position at the end of season, shall be declared Premiers of that competition.
 - iv. However, in the event that a team in the highest ladder position is seen to be deliberately evading the reschedule game time, the Competition Manager and Domestic Chairperson reserves the right to grant the lower ladder position team the Grand Final win.
 - b. In the case the game is called off after the completion of the first half, the result at the time of the cancellation will stand and the leading team shall be declared the Premiers.

Interruptions to Finals (whole competition)

3. In the event that the WBA domestic finals are interrupted due to unforeseen circumstances outside of the WBA's control, the WBA will
 - a. in the case where Round 1 (Semi-Finals) has not been played and cannot be rescheduled,
 - i. the WBA shall declare that 1st and 2nd place positions at the end of season advance to the Grand Final
 - b. in the case where Round 1 (semi-finals) has been played and Round 2 (grand final) is interrupted,
 - i. the WBA shall declare Premiers to highest ranked team remaining in the finals series.
 - c. in the case where both Round 1 (semi-final) and Round 2 (grand final) games are interrupted and cannot be rescheduled,
 - i. the WBA will suspend the competition,
 - ii. declare Premiers to the team in the highest ladder position at the end of season, and declare Runners-up to the team in the second highest ladder position at the end of the season.

Appendix D – No Zone Policy

Any defence played inside the 3 point line which does not incorporate normal man to man defensive principles shall be considered to be a zone.

The exception to this rule is if a team has 4 players on the court, they may play a zone. If a team has only 5 players suited up, they can play a zone in the first half and must play man to man in the second half

Violations of the “no zone” rule will generally fall within one of the following categories

1. One or more players were not in acceptable man to man defensive position in relation to the player they are guarding and the player with the ball
2. A cutter moved all the way through the key and was not defended using acceptable man to man defensive techniques (for example, bumping the cutter, following the cutter or switching)
3. Following a trapping or help and recover situation, the team made no attempt to re-establish man to man defensive positioning
4. The team zone pressed and did not assume man to man defensive positioning once the ball had been advanced into the quarter court

WBA approach and penalties

- If you believe the opposition is playing a zone defence, a Team/Club Official may approach the Venue Supervisor
- The Venue Supervisor will speak to the offending coach and depending on the game situation, the severity of the infringement or if previous infringements have been detected may:
 - a) Ask them to adjust their defence
 - b) Give the coach an official warning
 - c) Instruct the referee to issue a technical foul on the coach
 - d) Any further breaches will result in technical fouls being issued

Appendix E – Heat Policy

All WBA Competitions will abide by the Basketball Victoria Climate Policy.

Where the court temperature reaches 30 degrees Celsius, competition organizers must consider implementing and where the court temperature reaches 35 degrees Celsius, must implement the following timing rules:

- The game must be reduced by two (2) minutes per half
- Two (2) team timeouts per half
- The clock must stop for each timeout
- The referee must call an additional compulsory timeout close to the halfway mark of each half
- Each team must call a timeout before and after the compulsory timeout

When the court temperature reaches 40 degree Celsius, games must be abandoned.

if a game is called off in accordance with the heat policy prior to the completion of the first half, the game will be considered abandoned and no premiership points awarded. If a game is called off after the completion of the first half, the scores and result will stand.

Appendix F – Uniform Accessories

Gloves:

Gloves may be worn by players as long as they;

- Are appropriate for basketball,
- Do not give additional reach, or grip,
- Do not in any other way give an unfair advantage to the wearer,
- Are in no way dangerous to other players.
- **The use of gloves to avoid cutting fingernails is allowable under the current rules of the game, as long as they conform to the above requirements.**

Fingernails:

If an official establishes that a player has fingernails that could cause abrasions, they must enforce the player to;

- Closely cut their fingernails to eliminate the threat of causing abrasions (usually not protruding above the finger).
- Cover the protruding fingernails with a suitably protective device such as medical strapping tape. (The tape must be applied in such a manner that no sharp edges or corners are created by the taping).
- The player may not participate until such time that the referee is satisfied that the nails are appropriately covered.
- Where the protective device (e.g. strapping tape) falls off during the game the referee must stop play at the next opportunity and direct the player to remedy the cover. If this occurs more than twice then the referee should instruct the player that (s)he can no longer participate in the game, unless the fingernails are closely cut to eliminate the threat of causing abrasions to others.

The referee should prohibit the player from participating in the game in the following circumstances;

- Suitable protective measures are not available;
- Where a referee is not convinced that such a protective measure will adequately overcome the risk of abrasive injury to others.
- The player refuses to cover the offending fingernails.

Wrist Bands:

The various rubber, leather and silicon etc. wrist bands (power bands) are regarded as objects which may cause injury to other players.

Consequently players must remove the bands prior to playing or have them covered with adhesive tape, or towelling sweat band, eliminating any possibility of another player getting their finger(s) caught under them.

The player may not participate until such time that the referee is satisfied that the band(s) are appropriately covered.

Where the protective device (e.g. tape) falls off during the game the referee must stop play at the next opportunity and direct the player to remedy the cover. If this occurs more than twice then the referee should instruct the player that (s)he can no longer participate in the game, unless they remove the band.

JEWELLERY, HAIR & HAIR ACCESSORIES

Referees should monitor all players appearance prior to the commencement of the game, in particular look out for rings, bracelets, necklaces, earrings and obvious body piercing jewellery.

If an official establishes that a player has jewellery and / or body pierced jewellery the following FIBA Interpretation shall be applied.

Players who wear Jewellery which is visible and could cause injury to themselves or to other players shall be instructed as follows;

- Any player wearing an object that might cause injury (such as those objects listed above) must be politely told of the existence of the rule (referees should not presume that a player is aware of the rule) and be asked to remove the object prior to taking the court.
- If a player claims that a particular item cannot be removed, the referee should instruct the player that (s)he must cover the object with a suitably protective device such as medical tape. The player may not participate until such time that the referee is satisfied that the object is appropriately covered.
- Where the protective device (e.g. tape) falls off during the game the referee must stop play at the next opportunity and direct the player to remedy the cover. If this occurs more than twice then the referee should instruct the player that (s)he can no longer participate in the game, unless they remove the jewellery.

The referee should prohibit the player from participating in the game in the following circumstances:

- A referee is not convinced that such a protective measure will adequately overcome the risk of injury;
- Suitable protective measures are not available;
- The player refuses to remove or cover the offending object.

Hair Accessories:

- Players **are permitted** to take the court wearing “bobby pins” and/or “one touch” or “snap” clips to hold their hair back. These items pose no threat of injury to any player on the court (see attached photo below).
- Players will not be permitted to wear barrettes, bandanas, headbands made of metal, or clips larger than a bobby pin or snap clip – especially those that are present for decorative purposes only. These items do pose a threat of injury, due to their increased size (see attached photo below).
- If items in a player’s hair are made from a non-abrasive, pliable material, they may be permitted to be worn, as (by rule) they pose no threat of injury.
- This includes head scarves or other fabric articles worn for religious purposes held in place by bobby pins or snap clips.
- Referees and competition administrators **cannot** prevent a player taking the court if the religious clothing that he/she is wearing poses no threat of danger to another player. Common sense must be used in these situations. Any person preventing a player from taking the court due to the clothing that they are wearing for religious purposes may leave themselves open to legal action.

Permitted hair accessories



Non-permitted hair accessories



Braids:

- i. If a player (male or female) has their hair braided, and it swings free from their head when the head is moved, it may cause harm to another player if struck by the braid.
- ii. Due to injury that may be caused, players are not permitted on the court with free braids in their hair.
- iii. Players are not permitted to cover their braids with a bandana. This guideline includes plaited ponytails.

- iv. Players with plaited ponytails must be instructed by the referees to either roll the plait into a bun, or remove the plait and play with a loose ponytail. This is again due to the injury that may be caused if struck by the plait.
- v. Long hair must be worn in a manner that does not hide the playing number.

OTHER EQUIPMENT

All equipment used by players must be appropriate for the game. Any equipment that is designed to increase a player's height or reach or in any other way give an unfair advantage is not permitted.

Players shall not wear equipment (objects) that may cause injury to other players.

The following equipment is not permitted:

- i. Finger, hand, wrist, elbow or forearm guards, casts or braces made of leather, plastic, pliable (soft) plastic, metal or any other hard substance, even if covered with soft padding.
- ii. Objects that could cut or cause abrasions (fingernails must be closely cut).
- iii. Headgear, hair accessories and jewellery.
- iv. Protective Helmets:
 - No player is permitted to play with headgear which according to FIBA includes protective helmets.
 - FIBA ruled that if a player is required to wear a protective helmet for their own health and safety, then their health is at too much of a risk to play the sport of basketball. Also there is the associated effect on the opposition players as they feel their endeavours and style of play may have to be curtailed when playing against someone wearing a helmet for self-protection.
 - An appropriate exemption may be made in circumstances where a player provides medical evidence to wear a helmet for their self-protection because of an intellectual disability.

The following equipment is permitted:

- v. Knee braces if they are properly covered.
- vi. Protector for an injured nose, even if made of a hard material.
- vii. Any colour mouth guard.
- viii. Spectacles/eye glasses/sports goggles, if they do not pose a danger to other players.
- ix. Headbands, maximum five (5) cm in width, made of non-abrasive, cloth, pliable plastic or rubber.

Medical Jewellery: Medical information wrist bands may be worn by players as long as they are in no way dangerous to other players, and covered using medical strapping tape or an athletic sweat band. If the protective device (e.g. tape) falls off during the game the referee must stop play at the next opportunity and direct the player to remedy the cover. If this occurs more than twice then the referee should instruct the player that (s)he can no longer participate in the game. Note: Referees must not instruct the player to remove the medical jewelry.

Compression Garments

The following picture identifies what is and is not acceptable to be worn in WBA Competitions:



Compression bike short
ACCEPTABLE



Compression socks
ACCEPTABLE



Compression knee pads
ACCEPTABLE



Compression full length
ACCEPTABLE



Compression no sleeve
ACCEPTABLE



Compression short sleeve
ACCEPTABLE



Compression long sleeve
ACCEPTABLE



Compression arm sleeve
ACCEPTABLE



Colour pattern showing
NOT ACCEPTABLE



Colour pattern showing
NOT ACCEPTABLE



Colour pattern showing
NOT ACCEPTABLE IF SHOWING UNDER SHORTS

- Any other equipment not specifically mentioned in this article must be approved by the Competition Manager in consultation with the Domestic Chairperson.